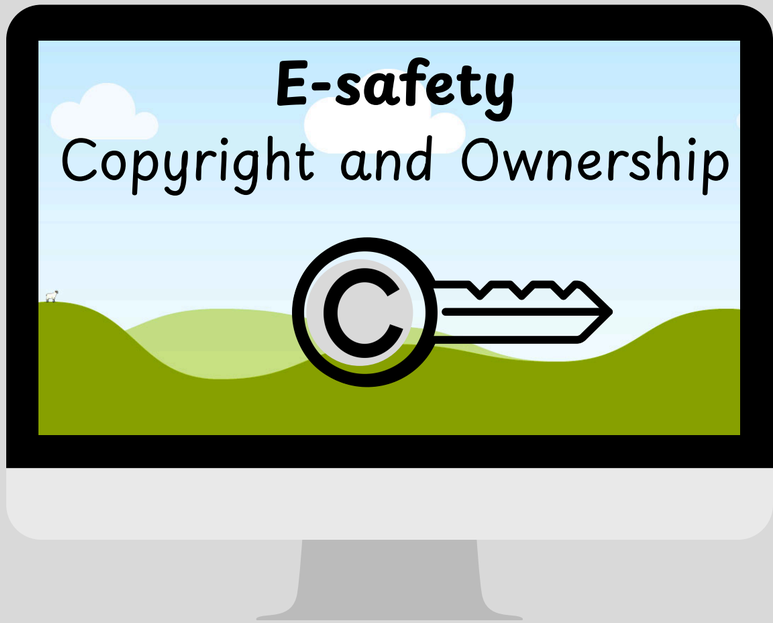
Computing Knowledge map

Programming - Scratch Jr

Vocabulary	
command	A "command" is giving a computer a set of instructions or telling it what to do.
programming	Programming is telling a computer what to do using special instructions called code
run	It means to start a program so that the computer follows the instructions written in the code.
algorithm	An algorithm is like a recipe or set of instructions that tells a computer or a person how to do something step by step.
predict	Predicting in programming often involves using logic and understanding the program's instructions to foresee the results before they happen.
sprite	A "sprite" is a simple picture or image that represents a character or object on the screen. A sprite is a digital sticker that you can move around, change, or animate to make your game or story come to life.







Skills I need:

- Predict the outcome of a command
- List commands that can be used on a device
- Run different commands for different sprites
- Build a sequence of commands in steps
- Use the start command to initialise a program

Debug a program